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| **PENALTIES: 0.5 point (1/2) Deductions Per Occurrence** |
| **-0.5** |  | **5 -** Stepping on signs/poms; throwing sign/prop of solid material, hard edges, or sharp corners |
| **-0.5** |  | **4, 5, & 6 - Spotter momentarily provides primary support; improper location or body position; not visually focused; under foot/torso; hold objects; hands behind back.** |
| **-0.5** |  | **1 - Top Person - Shoulders drop momentarily below waist.** |
| **GENERAL/SPORTSMANSHIP/APPAREL/ACCESSORIES PENALTIES: Any violation will result in a 1.5 (1.5) point deduction per infraction on the technical score sheet. (page 1-11)** |
| **-1** |  | **7 & 11 -** Participants must not: chew **gum** or have **candy** in their mouths; use artificial noisemakers; use megaphones inappropriately (should not strike the floor). |
| **-1** |  | **1 & 2 - Unsporting act (includes leaving their assigned position as defined in the competition rules).** |
| **-1** |  | **1 - Jewelry** is prohibited except: a religious medal without a chain taped and worn under the uniform; or a medical-alert medal taped (may be visible). |
| **-1** |  | **2 & 3 - Fingernails**, including artificial, must be kept short and near the end of fingers. **Hair** devices must be secure. Hair should be off the shoulders and not impair vision. |
| **-1** |  | **4 & 6 - Apparel** and accessories must be appropriate for the activity. Cheerleaders must wear athletic shoes. When standing at attention, apparel **must cover the midriff**. |
| **-1** |  | **7 - Glitter** that does not readily adhere on the hair, face, uniform, or body is illegal. Glitter on signs/props must be laminated. |
| **-1** |  | **8 - Supports, braces**, soft casts, etc. that have been altered. Participant wearing a plaster cast/walking boot involved in partner stunts, pyramids, or tosses. |
| **-1** |  | **9 & 10** - **Logo/Trademark**, **American Flag, Memorial Patch that exceed specified dimensions.** |
| **Rule 3 – Cheerleading Risk Management – Section 2 – Stunting Personnel (page 16-18)** |
| **-3.5** |  | **5** - **A mascot/participant in full head and body** costume that is involved in a stunt or tumbling except forward roll or cartwheel. |
| **-3.5** |  | **1 & 2 - Bases** in back-bend or handstand; holding objects in supporting hands; extended stunts must have both feet on performing surface. |
| **-3.5** |  | **3 - Bracers** providing primary support. |
| **-3.5** |  | **7 & 8 - Missing Spotter** for extended stunts; single-based prep-level stunt in which the foot/feet of top person are in the hands of the base |
| **Rule 3 – Cheerleading Risk Management – Section 3 – Inversions (page 18-22)** |
| **-3.5** |  | **2, 6a, & 7 - Inverted Top Person** holding objects in his/her hands except during transition from performing surface to non-inverted stunt; begins, ends, pauses or stops in a static extended position; on the performing surface released to loading position above prep level. |
| **-3.5** |  | **3abcd - Suspended rolls - D**oes not have 2 people on performing surface controlling with continuous hand-to-hand/arm contact, 2-person cradle, loading position or performing surface; single base/post without continuous hands-to-hands contact,2-person cradle, loading position or performing surface, or roll to floor without spotter. If caught by new catchers, they must be in place & not involved in another skill when the roll is initiated; feet/ankles are not released. |
| **-3.5** |  | **4a - Inversions that release** must follow Rule 3.5.5. |
| **-3.5** |  | **4b - Braced inversion that does not release** must follow Rule 3-4. |
| **-3.5** |  | **5abcde - Braced flips in pyramids** without continuous hand-to-hand/arm contact w/2 bracers in multi-base prep, each arm not connected to separate person, or top behind bracers; # bases/spotters; bases move except for safety; not caught by original bases; more than 1¼ flipping rotations; more than ½ twist; ends in inverted position |
| **-3.5** |  | **6bc123f-Static inversion at prep level without** 2 bases or base & spotter. R**elease allowed** to non-inverted if lands at or below prep level; no more than ¼ twist; spotter. |
| **-3.5** |  | **6d12 - Inversion begins/remains below prep level** withoutone base/spotter to protect head/neck; base/spotter does not maintain sufficient contact with upper body to stabilize until no longer inverted or hands are on performing surface (Exception: inverted top person may be released to a load below prep level). |
| **-3.5** |  | **6e123 - Inversion begins/passes through prep level** without 2 people on performing surface in position to protect head/neck; bases/spotters does not maintain contact sufficient to stabilize until no longer inverted or hands on the performing surface. (Exception: fold over stunts). Top goes directly to inverted position on performing surface. |
| **-3.5** |  | **6g- Inversion dismounts to a cradle or upright position on the performing surface** - top does not begins in a static or “pump-n-go” position (i.e. handstand); more than ¼ turn. (Dismounts to the performing surface from prep level or above must follow rule 3.7.2 (page 28). |
| **Rule 3 – Cheerleading Risk Management – Section 4 – Non-Release Stunts (page 22-24)** |
| **-3.5** |  | **2 - Move over/under a stunt** - except when helping build, stabilize or dismount that stunt or pyramid. |
| **-3.5** |  | **3 - Bracers** in extended static stunts bracing each other without hand/arm to hand/arm connection. Cannot brace release transitions (Situation 3-4-3B page 24). |
| **-3.5** |  | **4 - Top person from vertical to horizontal or cradle –** loses correct contact; extended position without correct # of catchers; # and position of catchers. |
| **-3.5** |  | **5 - Hanging Pyramid –** Top losescontact w/stationary base/spotter; suspended top higher than shoulder stand; rotates on dismount. |
| **-3.5** |  | **6 &10 - Single-Base** –Split catch/straddle catch prep level or above. Primary support for 2 extended top persons (except double cupies/awesome); # of catchers |
| **-3.5** |  | **7 - Missing Spotter** duringroll down from a side T-lift.  |
| **-3.5** |  | **8 & 9 - Non-release transition to new bases or back to original bases or by a post to original bases or non-release braced inversion -** (illegally performed). |
| **-3.5** |  | **12 & 13 - Flip** from performing surface to partner stunt or cradle. **Jump** unassisted unto the back of base in horizontal position. |
| **Rule 3 – Cheerleading Risk Management – Section 5 – Release Stunts/Tosses (page 25-26)** |
| **-3.5** |  | **2, 3, & 4 - Release Stunts & Tosses** not directed vertically; not caught by original bases/location; land inverted; pass over/under; more than 1 ¼ twist; more than 4 tossers including the 1 behind; not cradled by original bases/spotter; top holding prop. (Exception to 3.5.2 & 3.5.3 : switch liberty) |
| **-3.5** |  | **5 - Release transitions** - # bracers, # spotters; loss of contact w/bracer; more than ¼ turn around bracer; bracer above prep level (3.4.3 sit B); bracer provides primary support; skills before/after not legal; not continuous movement; top person not vertical over the bases; not caught by original bases (exceptions:2.5.5b.12). **Tick-tock –** non-braced tick tock must not originate above shoulder level (3.5.5 sit. D). |
| **-3.5** |  | **6 - Helicopter** - Greater than 180 rotation; top twists or faces down; # of bases; no head/neck/shoulder spot. |
| **-3.5** |  | **7 - Log Roll** - More than 1 complete rotation; top in contact with another released top person; incorrect single base rotation or ending position; |
| **Rule 3 – Cheerleading Risk Management – Section 6 – Suspended Stunts (page 26-28)** |
| **-3.5** |  | **1 & 2 - Suspended splits non-braced** not below prep level, # bases, hand contact; prep level or above with incorrect bases, hand contact, or support under the legs |
| **-3.5** |  | **3 & 4 - Suspended splits braced** - # bases; both hands not in contact w/bracer(s); # spotters. If released, then 3.5.5 (page 25) must be met. |
| **-3.5** |  | **5 & 6 - Swinging stunt** -Downward movement above prep level; face down. **Suspended stunt**- face down between bases with torso suspended below the arms and legs. |
| **Rule 3 – Cheerleading Risk Management – Section 7 – Dismounts (page 28-30)** |
| **-3.5** |  | **1, 2, 3, &11 - Dismount** - Bases/catcher move more than ¼ turn other than for safety; unassisted landing from prep level or above; no assistance from two bases or a base and a spotter when skill is performed; more than 1¼ twist to the performing surface; **Tension Drops.** |
| **-3.5** |  | **4, 5, 6, 7, & 8 - Dismount to cradle** - No visual contact; top person w/sign or prop made of solid material, corners, or sharp edges; # of catchers or spotters; skill performed into cradle to separate catchers or following release; **twist** to cradle with more than 1¼ rotations. |
| **-3.5** |  | **9 - Dismount to catchers:** # catchers; not close to bases; not in place; involved in skill when release initiates; head/shoulder spotter/catcher; skill after release. |
| **-3.5** |  | **10 - Dismount with bracer(s)**- # of bases or spotters; loss of contact; not up-down movement; not over original bases; released to new catchers. |
| **Rule 3 – Cheerleading Risk Management – Section 8 – Tumbling (page 30-31)** |
| **-3.5** |  | **1, 2, 3, 5, & 7 - Tumbling or rebounding-** over or under a stunt, person, or prop except non-aerial tumbling over person or prop on the performing surface; while holding props except for a forward or backward roll or one-hand cartwheel; twist or flip with more than 1 rotation; jumping to kip-up or rubber band**; Dive forward roll.** |
| **-3.5** |  | **4 – Flip** that lands in a partner stunt or cradle. |
| **Rule 3 – Cheerleading Risk Management – Section 9 – Drops (page 31)** |
| **-3.5** |  | **1, 2, 3, & 4- Drops**- directly to thighs, splits, knees, seat; push-up position; from a stand to stomach or back; from handspring or flip. |
| **DISQUALIFICATION: Any of the below listed infractions will result in disqualification.** |
| **DQ** |  | More cheerleaders than allowed per category or in an inappropriate category as defined by KHSAA competition rules |
| **DQ** |  | 1 - Height Limitation on Stunts and Pyramids - more than 2 levels high. |
| **DQ** |  | 6 - Mini-trampoline or other height increasing apparatus  |
| **DQ** |  | **KHSAA allows only signs, flags, megaphones, and poms as props.** |
| **DQ** |  | **1, 8 & 9 - Toe/leg pitch to a jump or tumbling skill; Swan Dives** |
| **TIMING & TOTALS** |
| **-3.5** |  | **Music Time: #1 #2 Routine Time: #1 #2**  |
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|  | **🡨TOTAL DEDUCTIONS TO BE DEDUCTED FROM ROUTINE COMBINED SCORE** |