

**FALL 2017 KENTUCKY HIGH SCHOOL ATHLETIC ASSOCIATION ANNUAL MEETING  
PROPOSALS SUBMITTED TO THE DELEGATES BY THE BOARD OF CONTROL FOR CONSIDERATION AS REQUIRED BY 702 KAR  
7:065 AND THE ANNUAL REVIEW OF ASSOCIATION RULES. ALL PROPOSALS TO BE CONSIDERED SEPTEMBER 20, 2017 FOR  
ADOPTION EFFECTIVE WITH THE 2018-2019 SCHOOL YEAR (UNLESS OTHERWISE NOTED)  
(221 DELEGATES PRESENT, 148 REQUIRED FOR PASSAGE)**

**Items which are underlined represent additions to current bylaw provisions, items struck through represent deletions**

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**PROPOSAL 2017-1 – BYLAW 23, Sec. 6 (Football)**

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**Proposed by Tim Green, Designated Representative, Kentucky Country Day, D.T. Wells, Designated Representative, Scott County High School, and Mark Swift, Designated Representative, Ashland Blazer High School on behalf of the KHSAA Commissioner's Advisory Committee on Football.**

Amend Bylaw 23 to remove the second scrimmage restriction from teams that have their first regular season game during week 0 (NFHS Week 7)  
Rationale: To allow those teams that play during Week 0 to play a second scrimmage, such scrimmage to be limited to allowable contact per the acclimation and acclimatization requirements.

Impact: Regulatory

**Sec. 6) SPORTS SPECIFIC LIMITATIONS- FOOTBALL**

a) Organized practice shall be structured in football as follows:

(1) Football drill work and practice activity shall be defined in the following five categories:

- a. "Level 0" or "air" means that players run a drill unopposed and without contact;
- b. "Level 1" or "bags" means that a drill is run against a bag or another soft contact surface;
- c. "Level 2" or "control" means that a drill is run at the assigned speed until the moment of contact; one (1) player is predetermined the winner by the coach; contact remains above the waist; and players stay on their feet;
- d. "Level 3" or "thud" means that a drill is run at the assigned speed through the moment of contact; there is not a predetermined winner; contact remains above the waist; players stay on their feet; and a quick whistle ends the drill; and
- e. "Level 4" or "live action" means that a drill is run in game-like conditions and is the only time that players are taken to the ground.

(2) Contact and non-contact shall be defined as follows:

- a. "Contact" means that drills are run at Level 3, thud, or Level 4, live action; and
- b. "Non-contact" means that drills are run at Level 0, air; Level 1, bags; or Level 2, control.

(3) Football contact and non-contact practice shall use the appropriate clothing and equipment (including current certification/recertification of equipment as stipulated by the manufacturer) for the level of drill, including:

- a. A drill conducted in helmets-only shall be a Level 0, air, or Level 1, bags;
- b. A drill conducted in shells (shorts, shoulder pads, and helmets) shall be a non-contact drill; and
- c. A contact drill shall be conducted in full equipment; and

(4) There is no opportunity for any team activity in football gear at camps where representatives of any other school are present except for the noncontact game simulations with other schools where no more than seven players are participating simultaneously as detailed between July 10 and July 31. There is no allowance for full contact camps for teams or issuing other equipment to individuals except as detailed in the all-star game/individual camp exception.

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(8) Preseason acclimation and acclimatization beginning July 10:

- a. Heat index monitoring guidelines shall be complied with during any activity;
- b. The KHSAA catastrophic insurance is in place for these drills and practice sessions;
- c. Beginning July 10, the first legal organized practice wearing a helmet may be conducted;
- d. The first five (5) days of organized practice shall be in helmets only;
- e. During the first five (5) days in helmets only, the total practice time in helmets shall not exceed three (3) hours; and
- f. During the first five (5) days in helmets only, only Level 0-"Air" and Level 1-"Bags" drills shall be conducted;
  - i. Water breaks, rest breaks, and injury treatment shall not count against the 3-hour limit; and
  - ii. Weight training, conditioning, required meetings, required sport and skill specific film study, and teaching period/walk through simulations without equipment shall count against 3-hour limit;
- g. Following the first five days, on days when the maximum of two practices of any type is held, a total limit of 5 hours per day of practice, not including the mandatory break shall be allowed;
  - i. Water breaks, rest breaks, and injury treatment shall not count against the 5-hour limit; and
  - ii. Weight training, conditioning, required meetings, required sport and skill specific film study, and teaching period/walk through simulations without equipment shall count against 5-hour limit;

(9) Beginning July 22 through July 31:

- a. Practice may be conducted in shells (shorts, helmets, shoulder pads) for each player who has had at least five days in helmets only;
- b. Only Level 0-"Air", Level 1-"Bags" and Level 2-"Control" drills shall be conducted prior to the final non-contact interscholastic simulation;
- c. Following the final non-contact interscholastic simulation, only Level 0-"Air", Level 1-"Bags", Level 2-"Control" and Level 3-"Thud" drills shall be conducted;
- d. No person may participate who is not on the school roster at that time;
- e. No single practice session shall be longer than three (3) hours;
- f. Multiple contact practices shall not be held on any day where Level 3-"Thud" drills are conducted;
- g. On days when the maximum of two practices of any type is held, a total limit of 5 hours per day of practice, not including the mandatory break shall be allowed;

- i. Water breaks, rest breaks, and injury treatment shall not count against the 5-hour limit; and
  - ii. Weight training, conditioning, required meetings, required sport and skill specific film study, and teaching period/walk through simulations without equipment shall count against the 5-hour limit;
  - h. On days when only one practice of any type is held, a total limit of 3 hours per day of practice shall be allowed;
    - i. Water breaks, rest breaks, and injury treatment shall not count against the 3-hour limit; and
    - ii. Weight training, conditioning, required meetings, required sport and skill specific film study, and teaching period/walk through simulations without equipment shall count against the 3-hour limit;
  - i. A 3-hour break is required after a contact practice where Level 3-“Thud” drills are conducted during which no activity shall be held and the athletes are located where cooling and recovery is possible;
    - i. During this break, there shall be no gear worn, and no activity that in any way simulates football or football drills. This restriction is in place regardless of where the practice occurs including camps, home practices, or other workout areas. This period is solely for rest/recovery; and
    - ii. Weight training, conditioning, meetings, film study, and teaching period/walk through simulations without equipment shall not be conducted during the three-hour required break; and
  - j. The KHSAA catastrophic insurance is in place for these drills and practice sessions.
- (10) Beginning August 1, practice may be conducted in full gear for all players who have had at least three practices wearing shells (helmets and shoulder pads).
- a. Level 0-“Air”, Level 1-“Bags”, Level 2-“Control”, Level 3-“Thud” and Level 4-“Live action” drills may be conducted however Level 3-“Thud” and Level 4-“Live action” drills may only be conducted in one practice per day;
  - b. No person may participate who is not on the school roster at that time except for the allowable scrimmage(s);
  - c. No single practice session shall be longer than three (3) hours;
  - d. Multiple contact practices shall not be held on any day where Level 3-“Thud” or Level 4-“Live Action” drills are conducted;
  - e. On days when two practices of any type is held, a total limit of 5 hours per day of practice, not including the mandatory break shall be allowed;
    - i. Water breaks, rest breaks, and injury treatment shall not count against the 5-hour limit.
    - ii. Weight training, conditioning, required meetings, required sport and skill specific film study, and teaching period/walk through simulations without equipment shall count against the 5-hour limit;
  - f. On days when only one practice of any type is held, a total limit of 3 hours per day of practice shall be allowed.
    - i. Water breaks, rest breaks, and injury treatment shall not count against the 3-hour limit.
    - ii. Weight training, conditioning, required meetings, required sport and skill specific film study, and teaching period/walk through simulations without equipment shall count against 3-hour limit
  - g. A 3-hour break is required after a contact practice where Level 3-“Thud” and Level 4-“Live action” drills are conducted during which no activity shall be held and the athletes are located where cooling and recovery is possible.
    - i. During this break, there shall be no gear worn, and no activity that in any way simulates football or football drills. This restriction is in place regardless of where the practice occurs including camps, home practices, or other workout areas. This period is solely for rest/recovery;
    - ii. Weight training, conditioning, meetings, film study, and teaching period/walk through simulations without equipment shall not be conducted during the three-hour required break;
  - h. The KHSAA catastrophic insurance is in place for these drills and practice sessions;
- (11) Beginning Monday of the week the first scrimmage is played by the school, each school may participate in “Thud” or “Live Action” drills and game time simulations (not including contests or legal scrimmages) for no more than ninety-minutes per team, per week;
- (12) After the opening day of the school year:
- a. A school shall not conduct multiple on-field practice sessions of any type on the same day; and
  - b. No single practice session shall be longer than three (3) hours;
- (13) All schools shall upon request, submit any required documentation to verify the proper execution of the practice regulations, including scrimmage, contact, and Heat/Humidity Measurement and Compliance Programs.
- (14) Following the season and until organized practice begins for the next season, no football gear other than the helmet may be issued / used by a member of the team for any activity except for the approved spring football practice period and issuance of gear to a specific individual for attendance/participation in a specific event at an off-campus facility:
- a. Football gear as defined in NFHS rule 1-5 (including shoulder pads and other protective gear) may be issued to a player who has previously played for the team to participate in an all-star game between the last day of the previous season and before July 10 provided no more than four players from any school participate in the same sessions at that game. Any all-star game for which gear is issued under this exception shall be considered an all-star game by the NCAA;
  - b. Football gear as defined in NFHS rule 1-5 (including shoulder pads and other protective gear) may be issued to a player who has previously played for the team to participate in an individual camp between the last day of the previous season and before July 22, provided no more than four players from any school participate in the same sessions at that camp;
  - c. The gear shall be returned by the individual immediately following the camp. No football gear as defined in NFHS rule 1-5 (including shoulder pads and other protective gear) may be issued for any event involving any person not enrolled at that school that is held at a KHSAA member school or at a facility utilized for games by a member school, except for the all-star game/individual camp exception detailed above. This includes camps sponsored by outside entities if a member school’s coaches are present or any equipment is issued to participants; and

- d. There is no opportunity for any team activity in football gear at camps where representatives of any other school are present except for the noncontact game simulations as detailed above. There is no allowance for full contact camps for teams or issuing other equipment to individuals except as detailed in the all-star game/individual camp exception.
- b) After August 1 and prior to the opening varsity game of the season:
- (1) There shall be no more than two (2) scrimmages or practice games per member school (grades 9-12) with players other than members of the squad.
  - (2) Scrimmage or practice games with players other than members of the squad that are held in NFHS corresponding week 6 or 7 may involve full gear for those students who have completed the requisite acclimation and acclimatization practice periods as specified in Section 6(a) above.
  - (3) Scrimmages or practice games with players other than members of the squad that are held in NFHS corresponding week 5 may involve only the gear and students permitted by the acclimation and acclimatization practices periods as specified in Section 6(a) above.
- b) ~~After August 1 and prior to the opening varsity game of the season, there shall be no more than two (2) scrimmages or practice games per member school (grades 9-12) with players other than members of the squad.~~
- c) The first game shall not take place prior to the Friday eleven (11) weeks prior to the week of the first round of the football playoffs.
- d) Provided that at least one classification within the KHSAA conducts playoffs that last five (5) weeks, any school that chooses to compete for a district title and is placed in a classification where only four (4) weeks are needed to complete the playoffs may play an additional regular season contest (total of 11 contests), the last of which shall be played during the first round of the playoffs for the other classifications.
- d) The season shall consist of a maximum of ten (10) regular season games and the opportunity to play regular season games shall conclude at the end of NFHS corresponding week 17.
- (1) ~~Any school may play one of the allowable regular season games during Week 0 (normally NFHS corresponding week 7) provided that the total schedule does not exceed ten (10) regular season games and the allowable number of scrimmages is reduced to one.~~
- (2) ~~Provided that at least one classification within the KHSAA conducts playoffs that last five (5) weeks, any school that chooses to compete for a district title and is placed in a classification where only four (4) weeks are needed to complete the playoffs may play an additional regular season contest (total of 11 contests), the last of which shall be played during the first round of the playoffs for the other classifications.~~
- e) The opportunity to participate in regular season contests shall end at all levels of play (grades 9-12) on the Saturday preceding the first KHSAA Tournament (District, Region or State), with the exception that the varsity team may practice and play through its elimination from KHSAA-sanctioned tournament play. Following the elimination, there shall be no further practice or play during the remainder of the academic school year.
- f) Each player, in order to be eligible to participate against another school and to become acclimatized and acclimated, shall have taken part in a minimum of five (5) practices over five (5) days in helmets only, three (3) practices in helmet and shoulder pads over three (3) days followed by three (3) contact practices over three days. A contact practice on the date of a contest shall not count as one of the required practices in allowing the student to play in that contest.
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- h) The Board of Control may waive provision(s) (b) or (d) of this Bylaw to allow member schools to participate in Hall of Fame and Museum contests. Rules on participation in the Classic shall be made by the Board of Control and published in the Athlete Magazine as a part of the official record of the Association.