

# How does the PlayVS league work?

**PLAYVS IS THE OFFICIAL HIGH SCHOOL ESPORTS PLATFORM** Through our robust online platform, integrations with game publishers, and exclusive partnership with the NFHS, we are building the next big emerging sport.

## League Structure

There will be two seasons each school year, Fall from October to January and Spring from February to May.

## Spring 2019 Schedule

Tuesdays: League of Legends

Two consecutive games (*best-of-two*)

Wednesdays: SMITE

Two consecutive games (*best-of-two*)

Thursdays: Rocket League

Up to five consecutive games (*best-of-five*)

During the playoffs, the top teams play in a single-elimination best-of-three bracket until the state finalists are determined. These two teams will compete to be crowned State Champion.



## Getting Started

*Quickly build an esports program with PlayVS!*

### 1 Campus Interest Meeting

Host an interest meeting on campus to get student sign-ups for each of your games and build out your esports program.

### 2 Find a Coach

Schools approve the program and select coaches. IT administrators makes sure your tech is ready to go.

### 3 Build a Team

Coaches build multiple teams that all represent the same school. There are no cuts and teams are co-ed. We recommend at least 15 students for a well-rounded program.

### 4 Compete Together

Each team will play on campus and compete with other schools in the state. No travel required.

### 5 Win a Championship

Build on your strategies throughout the season to make the playoffs. Go all out to compete in the final championship game.